



2011 - 2012
Career and Technical Programs

Arts Division
541.463.5409

lanecc.edu

Multimedia/Web Design

Two-Year Associate of Applied Science Degree
One-Year Certificate of Completion, Multimedia Design
One-Year Certificate of Completion, Web Design

Purpose To prepare students for entry-level positions in the media industry and careers in multimedia design and production.

Learning Outcomes The graduate will:

- design computer applications incorporating multiple forms of media such as text, graphics, audio, video, and animation.
- understand the concept, potential and implications of communicating ideas using computer-based interactive media technology.
- become proficient in developing and applying effective visual design strategies for creating interactive multimedia, animation, games, web sites, and computer-based training for delivery over the Internet, DVD's and CD-ROM.
- have additional skills in one or more elective area: software, design, or media.
- use appropriate library and information resources to research media issues, concepts and tools, and support lifelong technical learning.
- manipulate variables using computer software applications.

Employment Trends Reasonable employment opportunities exist for trained workers. Statewide, 16 job openings are projected annually through 2018, with 2 of those in Lane County.

Wages Average statewide wages for multimedia artists, animators, and related workers: \$ 25.67 hourly and \$56,417 annually.

Costs in Addition to Tuition (estimate)*

Additional costs for two-year degree program \$1,700

* Subject to change without notice.

Cooperative Education (Co-op) Opportunities to work directly in the media industry as interns are provided by the Co-op program. Through Co-op, students connect classroom learning with field experience, gain skills, and make contacts for the future. Second-year students will work with professional production teams to gain experience producing a variety of interactive multimedia products. Contact Teresa Hughes, Multimedia Design Co-op Coordinator, Bldg. 17, Rm. 106, 541.463.3179, hughest@lanecc.edu.

Note Students must earn a grade of "B-" or better in all prerequisite (s) and "C-" or better in major requirements.

Program Contacts Jefferson Goolsby, Bldg. 17, Rm. 105; Teresa Hughes, Bldg. 17, Rm. 106.

Two-Year Associate of Applied Science Degree

First Year	Fall
ART 131 Introduction to Drawing ^G	3
ART 261 Photography 1 ^{G, B}	3
CS 195 Web Authoring 1 ^{B, G}	3
FA 250 Concepts of Visual Literacy ^{B, G}	3
PE/Health requirement	1
WR 121 Introduction to Academic Writing ^{G, B}	4

Total Credits 17

	Winter
AUD 120 Audio Production ^{B,G}	4
FA 261 Writing and Interactive Design ^{*,G,B}	3
MUL 210 Multimedia Design ^{*,G,B}	3
MUL 212 Digital Imaging ^{B,G}	3
MTH 060 Beginning Algebra or higher mathematics ^{D,G,R}	4

Total Credits 17

	Spring
ART 151A Media Graphics ^{B,G}	3
FA 231 Multimedia Authoring ^{*,B,G}	3
Science, Math, Computer Science Requirement ^{B,G}	4
VP 151 Video Production 1 / Camera ^{*,B,G}	3
Directed Elective ^{D,G}	3-4

Total Credits 16-17

Second Year	Fall
ART 115 Basic Design: Fundamentals ^{B, G}	3
ART 245 Drawing for Media ^{D, G}	4
MUS 118 Music Technology MIDI/Audio 1 ^{D, G}	4
VP 152 Video Production 2: Editing ^{*, B, G}	3
Directed Elective ^{D, G}	3-4

Total Credits 17-18

	Winter
ART 289 Web Production *,D,G	3
CG 203 Human Relations at Work ^{B,G}	3
MDP 246 Multimedia Production 1 ^{*,B,G}	4
MDP 280 Co-op Ed: Multimedia ^{*,D,G}	3
PE/Health requirement	1

Total Credits 14

	Spring
MDP 280 Co-op Ed: Multimedia ^{*,D,G}	3
MDP 247 Multimedia Production 2 ^{*,D,G}	4
PE/Health requirement	1
Directed elective ^{D,G}	6-8

Total Credits 14-16

Multimedia/Web Design

One-Year Certificate of Completion in Multimedia Design

ART 115 Basic Design: Fundamentals ^{B,G}	Fall 3
ART 131 Introduction to Drawing ^{B,G}	3
ART 261 Photography 1 ^{B,G}	3
FA 250 Concepts of Visual Literacy ^{*,B,G}	3
WR 121 Introduction to Academic Writing ^{B,G}	4

Total Credits 16

AUD 120 Audio Production ^{B,G}	Winter 4
FA 261 Writing and Interactive Design ^{*,B,G}	3
MTH 060 Beginning Algebra or higher mathematics ^{D,G}	4
MUL 210 Multimedia Design ^{*,B,G}	3
MUL 212 Digital Imaging ^{B,G}	3

Total Credits 17

ART 151A Media Graphics ^{B,G}	Spring 3
CG 203 Human Relations at Work ^{B,G}	3
FA 231 Multimedia Authoring ^{*,B,G}	3
Science, Math, Computer Science course ^G	4
VP 151 Video Production 1 / Camera ^{*,B,G}	3

Total Credits 16

Directed Electives (Software, Design, or Media)

Contact Art and Applied Design Dept. for additional choices

Software

CIS 125G Software Tools 1: Game Development	4
CIS 135W Advanced Computer Applications: Web 2.0	3
CS 120 Concepts of Computing	4
CS 133G Beginning C++ Programming for Games	4
CS 133JS Beginning Programming: JavaScript	4
CS 195 Web Authoring 1	3
CS 295A Web Development 1: ASP.NET	4
CS 295P Web Development 1: PHP	4

Design

ART 116 Basic Design: Color	3
ART 119 Typography	3
ART 216 Digital Design Tools	4
ART 225 Digital Illustration	3
ART 231 Intermediate Drawing	3
ART 234 Figure Drawing	3
ART 290 Design Concepts for the Web	3

Media

ART 262 Photography 2	3
FA 221 Computer Animation	3
FA 222 Computer Animation 2	3
FA 254 Fundamentals of Lighting	3
FA 255 Understanding Movies: American Cinema	3
FA 256 Lighting for Photography	3
J134 Photojournalism	3
J234 Photojournalism 2	4
MDP 248 Multimedia Production 3	4
MUL 214 Digital Photography	3
MUL 216 Multimedia for the Web	3
MUL 218 Business Practices for Media Arts	2
MUS 119 Music Technology MIDI/Audio 2	4
MUS 298 IS: Music Technology	1-6

One-Year Certificate in Web Design

Purpose The Web Design certificate is for students considering entry-level positions in web design and production, new media design, or positions with a focus on designing for the web. The listing below includes required art, multimedia, and computer technology courses, as well as required general education courses.

Learning Outcomes Graduates will:

- develop proficiency in multiple forms of media design which includes writing for the web, graphic and web design, working with visual imagery, video, sound and animation.
- understand the concept, potential and implications of communicating ideas using computer-based interactive media technology.
- become proficient in developing and applying effective visual design strategies for creating web sites, interactive multimedia, animation, games, and computer-based training for deliver over the Internet, DVD's and CD-Rom. Develop additional skills in one or more elective area: software, design, or media.
- understand the concepts of media and its effect on society, and how to use media ethically.
- learn to use appropriate library and information resources to research media topics and issues, concepts and tools, and support lifelong technical and aesthetic learning.
- manipulate variables using computer software applications.

Program Coordinator Jefferson Goolsby, Bldg. 17, Rm. 105

ART 115 Basic Design: Fundamentals ^{D,G}	Fall 3
MUL 212 Digital Imaging ^{D,G}	3
WR 121 Introduction to Academic Writing ^{B,G}	4
CIS 135W Advanced Computer Applications: Web 2.0 ^{D,G}	3
CS 195 Web Authoring 1 ^{D,G}	3
Total Credits	16

CS 133JS Beginning Programming: JavaScript ^{D,G}	Winter 4
ART 245 Drawing for Media ^G	4
ART 289 Web Production Tools ^{D,G}	3
MTH 060 Beginning Algebra or higher math ^G	4
Total Credits	15

CS 295P Web Development 1:PHP ^{*,D,G}	Spring 4
MUL 216 Multimedia for the Web ^{*,D,G}	3
ART 290 Design Concepts for the Web ^{*,D,G}	3
ART 151A Media Graphics ^{D,G}	3
CG 203 Human Relations at Work ^G	3
Total Credits	16

an equal opportunity/affirmative action institution committed to cultural diversity and compliance with the Americans with Disabilities Act 10/11

Standard footnotes:

* Prerequisite required

B Must be passed with grade of "B" or better to use as a prerequisite

D Degree or certificate requirement; must be passed with grade of "C-" or better

G Must be taken for a grade, not P/NP; major requirement

R Required for AAS degree